

The Standard Triple

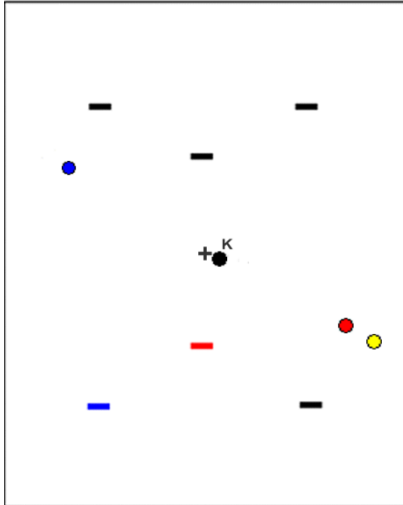
Adapted from McCullough & Mulliner, 1987.

This scenario assumes that Red has laid-up at 4-back with a diagonal spread and that Black was then lifted and aimed at Red/Yellow from A-baulk and missed.

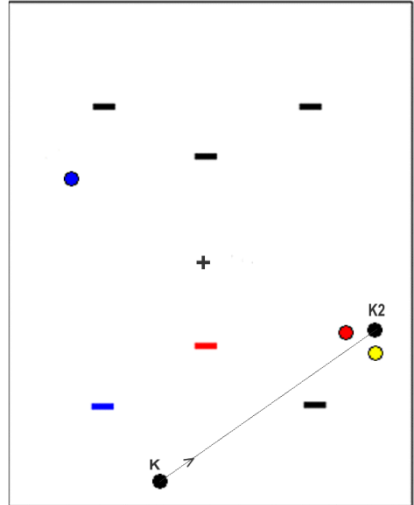
Notes on illustrations: -

In general the diagrams show the ball positions before or after each stroke as described. In a few cases the diagrams omit some of the steps described where the sequences are considered elementary.

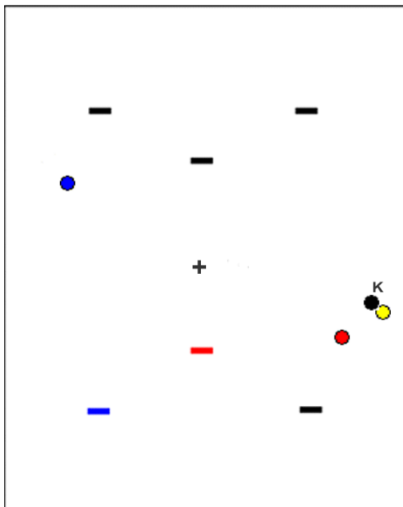
The positions of the balls are approximate and serve to illustrate the methodology; players will adjust the positions to suit their preferences and circumstances.



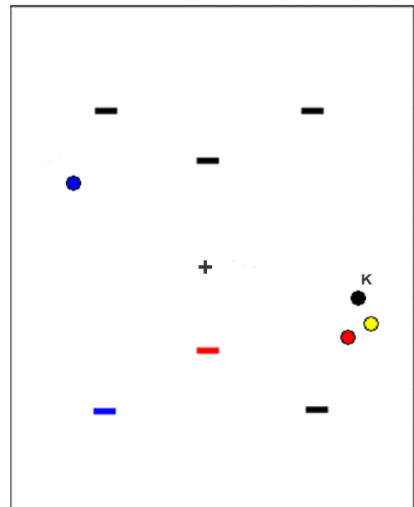
1. Red has stopped at 4-Back and left a Diagonal Spread.



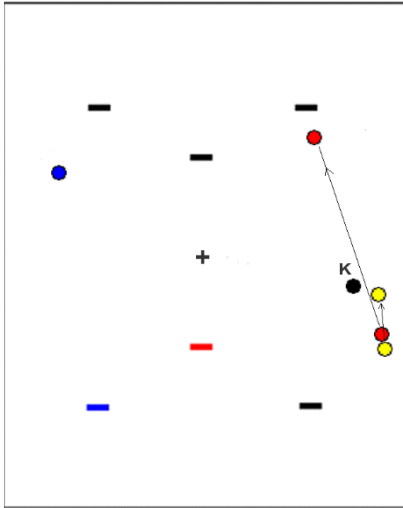
2. Black is lifted to A Baulk, aims at Red/Yellow and misses.



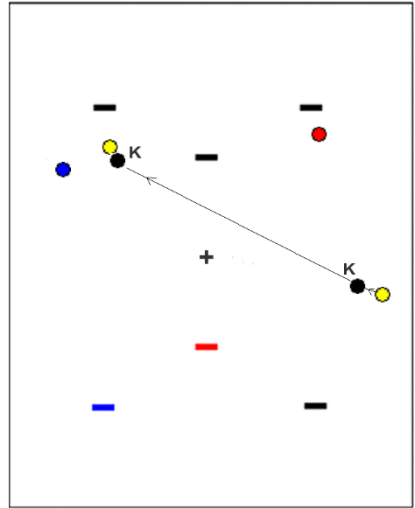
3. Yellow roquets Black gently and prepares to take croquet.



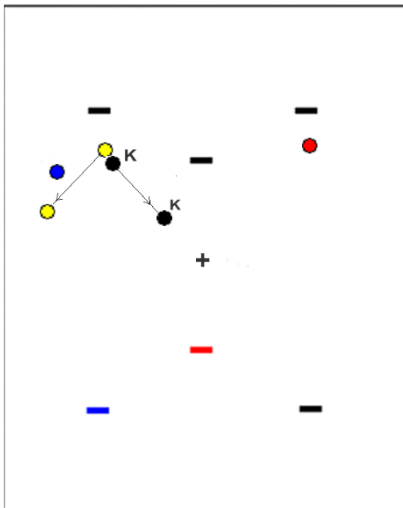
4. Yellow takes off from Black to behind Red.



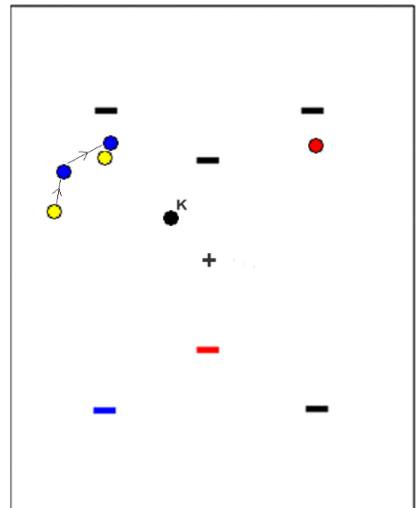
9. Yellow has croqueted Red to 3 and takes position to rush Black towards Blue



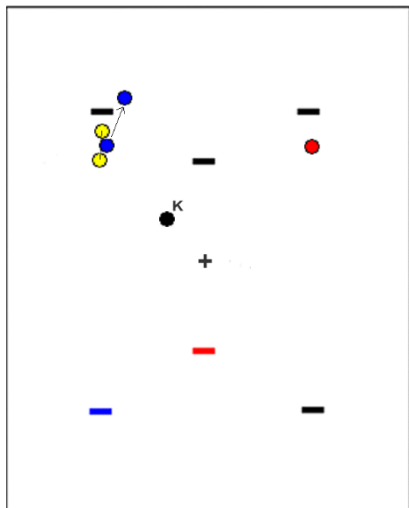
10. Yellow has rushed Black towards Blue preparing to croquet Black to centre court and take position South of Blue



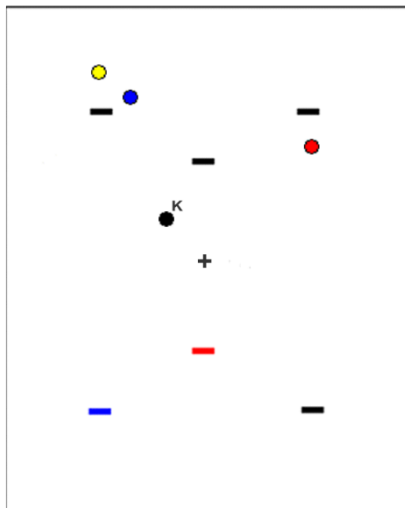
11. Yellow has croqueted Black to mid court and gets position South of Blue



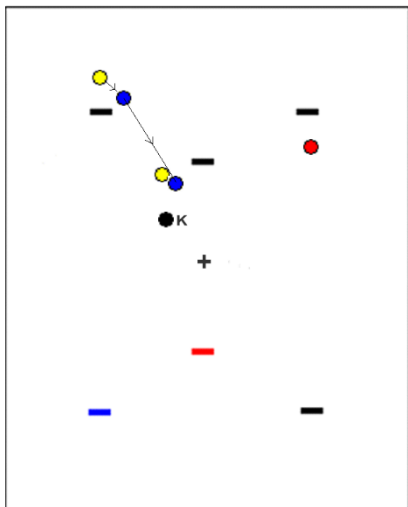
12. Yellow has roqueted Blue and prepares to take croquet for the hoop 2 approach.



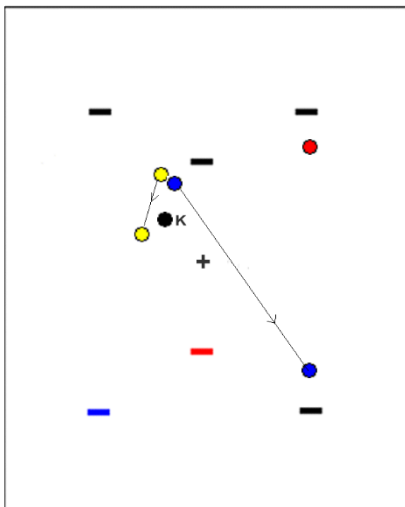
13. Yellow has croqueted Blue to just North East of hoop and takes position for running 2



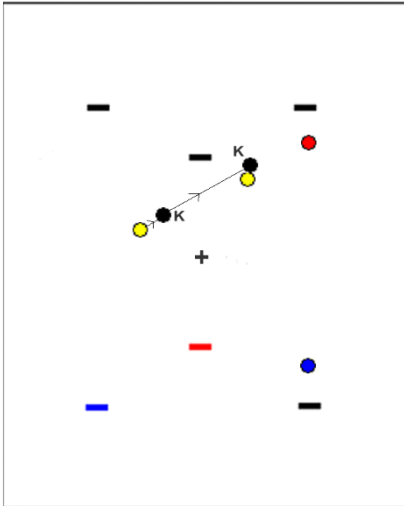
14. **Yellow has run 2** giving a rush on Blue towards 4, looking for a rush on Black towards hoop 3.



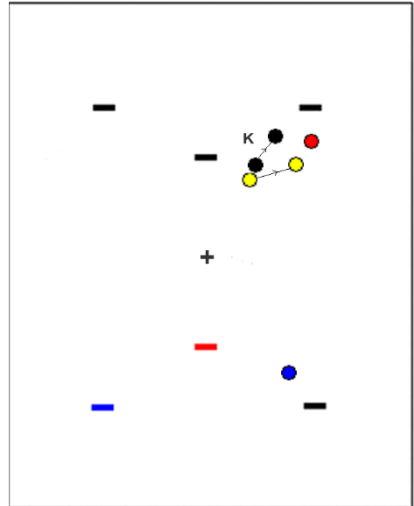
15. Yellow has rushed Blue to 4 and prepares to take croquet to get rush on Black towards 3 and send Blue to hoop 4



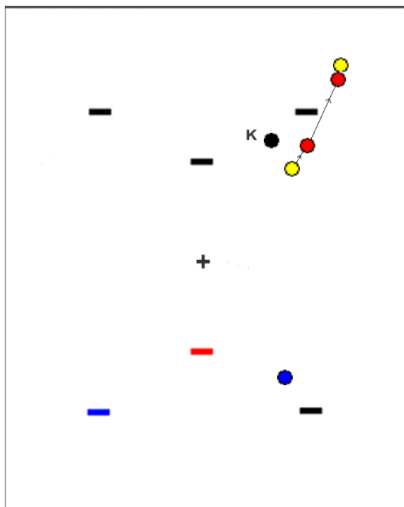
16. Yellow has croqueted Blue to 4 and got the rush on Black towards 3



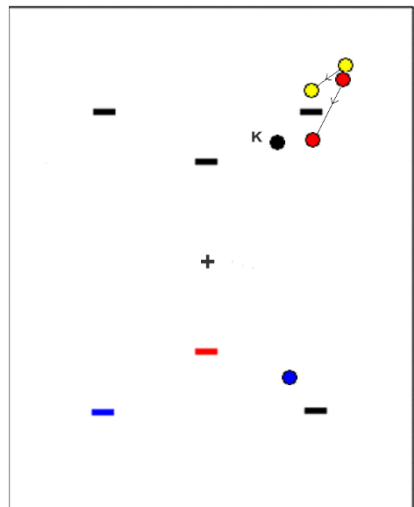
17. Yellow has rushed Black towards 3 and prepares to croquet Black to SW of 3 (as escape ball)



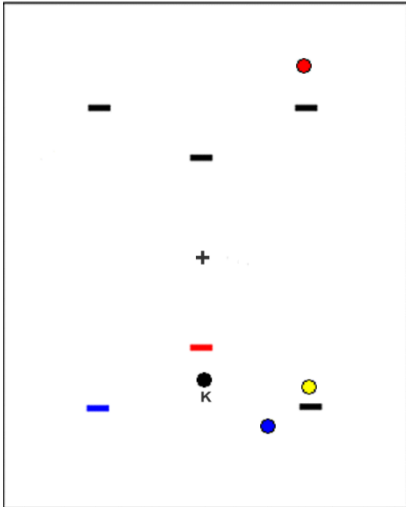
18. Black has been croqueted to 2ft South and 1ft to side of 3 and Yellow gets a rush on Red to North of 3



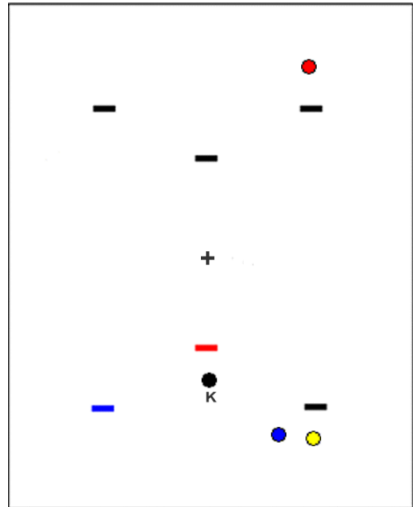
19. Yellow has rushed Red North of 3 and prepares to take croquet



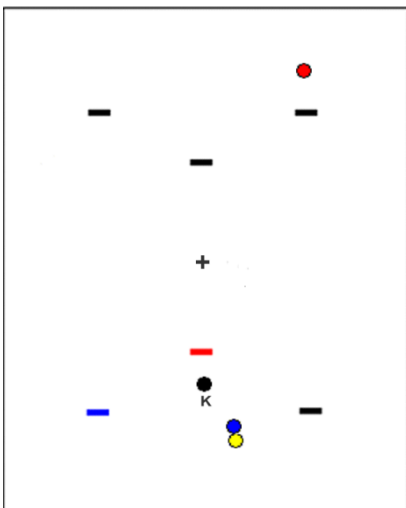
20. Yellow has croqueted Red to 1ft south of 3 (peeling position) and Yellow assumes a hoop running position



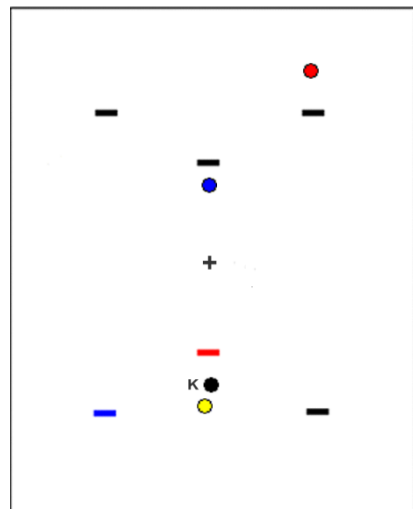
25. Yellow has roqueted and croqueted Blue, sending Blue to South West of 4 with Yellow in position to run 4



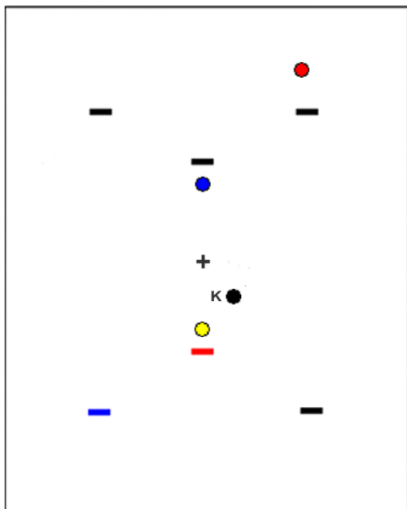
26. **Yellow has run 4** leaving a rush on Blue to South of Black



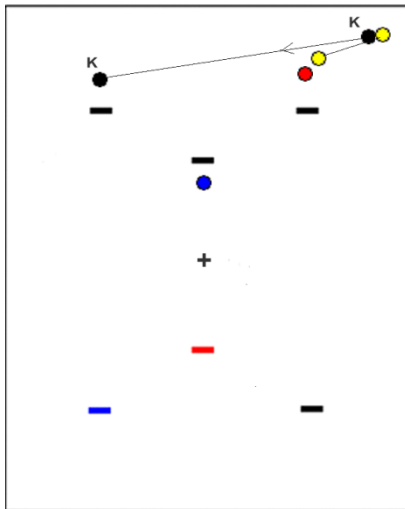
27. Yellow has rushed Blue South of Black and prepares to croquet Blue to 6



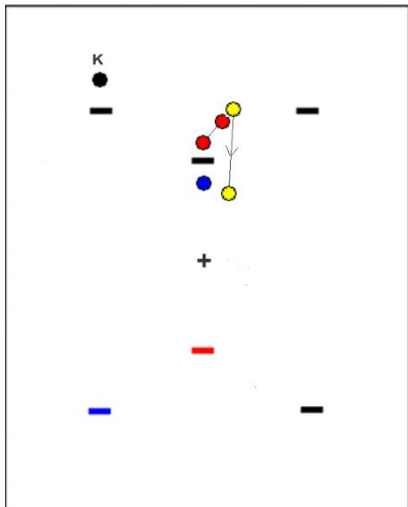
28. Yellow has croqueted Blue to 6 and approaches Black at 5



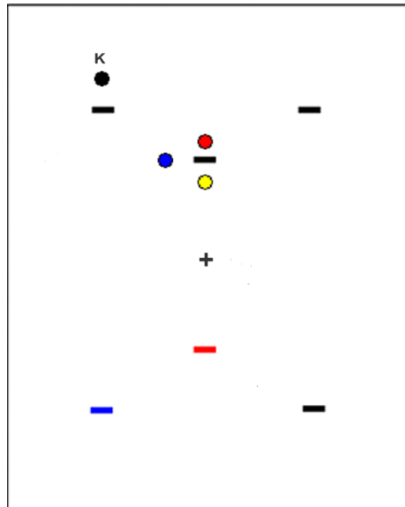
29. **Yellow** approaches and **runs 5** leaving a rush on Black to corner 3



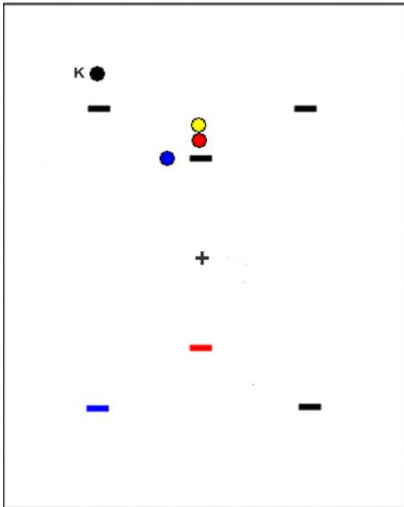
30. Yellow has rushed Black to corner 3 and croquets it to 1-Back getting a rush on Red to Penult



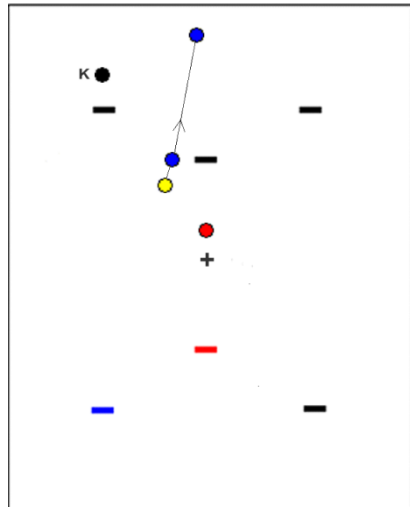
31. Yellow rushes and croquets Red into peeling position and approaches 6 off Blue



32. Yellow has roqueted Blue 2ft to West of 6 and gets into hoop running position

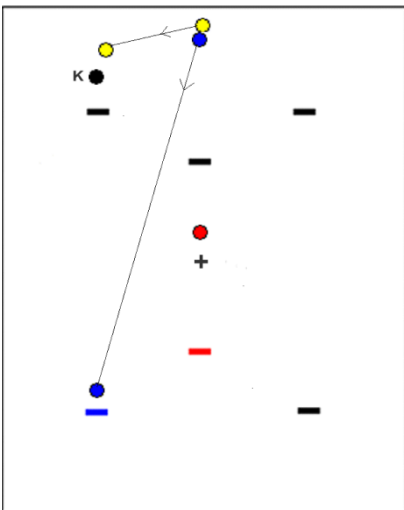


33. **Yellow has run 6** gently and (auto) roqueted Red ready to peel it through Penultimate.

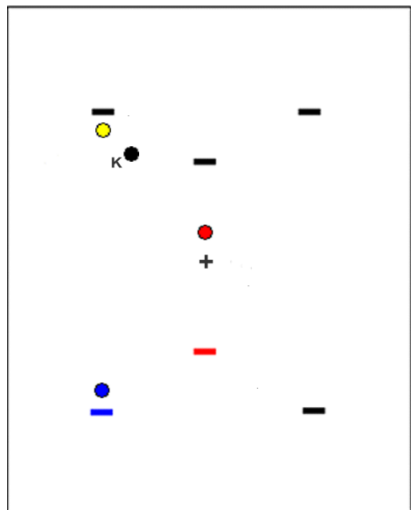


34. Red has been croquet-peeled as far as possible and Yellow rushes Blue to middle of the North boundary

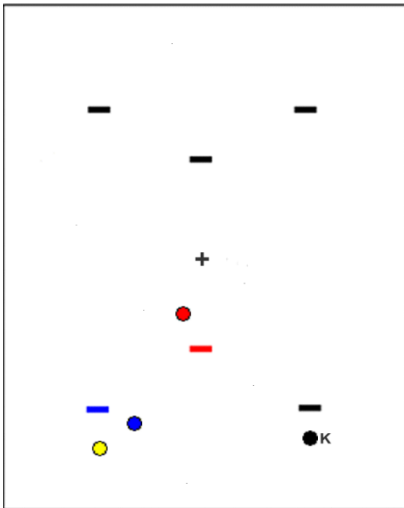
That's the Penultimate Peel done!



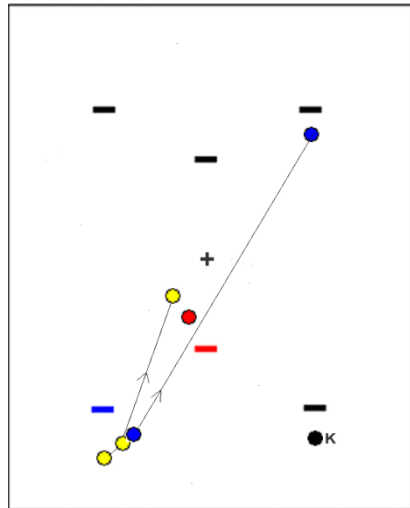
35. Yellow stop-shots Blue to 2-Back and prepares to roquet Black for hoop approach



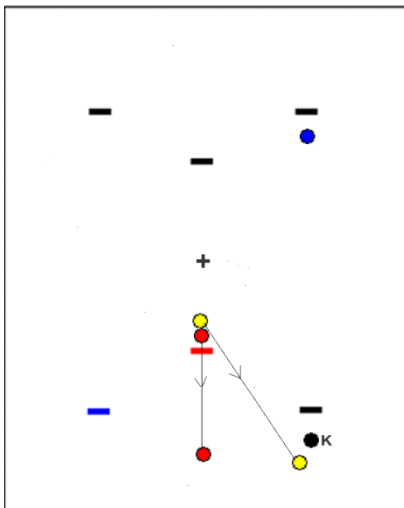
36. **Yellow has** approached and **run 1-Back** so as to leave a rush on Black to North of Red



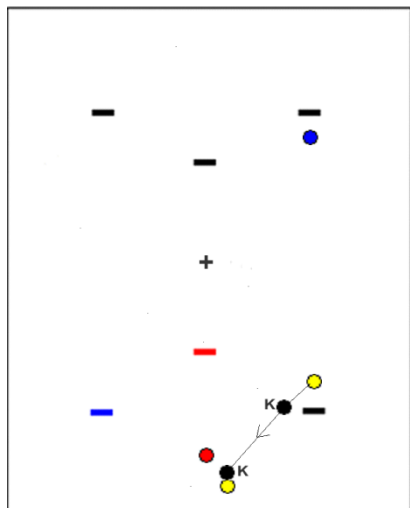
41. **Yellow has run 2-Back** off Blue so as to roquet & croquet Blue to 4-Back and place Yellow just North of Red



42. Yellow roquets Blue and rolls it to 4-Back and Yellow to just North of Red.



43. Yellow rushes Red into peeling position and croquet-peels Red through Rover with a split-full-roll sending Yellow to South of Black. *Rover Peel done!*



44. **Yellow runs 3-Back** with Black, then rushes Black to middle of South boundary and prepares to croquet Black to Rover and rush Red to Blue

Standard Triple - Summary

Yellow (Y) is striker's ball joined up with Red (R) near E boundary – R is for 3back; Black (K) has shot at and missed RY, Blue (U) is somewhere near hoop 2.

1. **Start** Contrive to run 1 with partner ball (the peelee) and have a pioneer near 2.

2. **After 1** get peelee (R) to SE of 3 and approach 4th ball (K) with Y and rush towards 3, then croquet K to centre court, getting position on U and run 2.

3. **After 2** rush & croquet U towards 4, then rush & croquet K to SW of 3 (as escape ball) and take position on R waiting S of 3, then rush R to N of 3, croquet R to peeling position S of 3 and run 3.

4. **After 3** auto-roquet R and peel through 4b, getting rush on K towards U waiting at 4, rush K towards U & croquet K to 5 and run 4, leaving rush on U to S of K.

5. **After 4** rush U to S of K waiting at 5 and croquet U to 6, taking position on K at 5, roquet & croquet K and run 5, leaving rush on K to corner 3.

6. **After 5** rush K to corner 3, croquet K to 1b and then rush R to N of penult, then roquet & croquet R to peeling position and take position SE of U waiting at 6, roquet, croquet U and run 6.

7. **After 6** auto-roquet R and peel it through penult as far as possible, getting a rush on U to N boundary, roquet & croquet U to 2b and approach K waiting at 1b, roquet, croquet and run 1b, getting a rush on K towards R waiting N of Peg.

8. **After 1b** roquet & croquet K to S of 3b and approach R waiting N of rover, rushing R towards a peeling position, and take-off from R to U waiting at 2b and run 2b.
9. **After 2b** roquet U and croquet it to 4b taking position on R waiting N of rover and rush R into peeling position and croquet-peel R through rover, sending Y to K waiting at 3b, roquet & croquet K and run 3b, leaving a rush on K to mid S boundary.
10. **After 3b** rush K to mid S boundary, croquet K to rover and take position S of R, rush R to SE of U waiting at 4b and croquet R to penult getting position on U waiting at 4b and run 4b.
11. **After 4b** proceed with normal 4 ball break to run penult & rover and **peg-out.**

Your Notes: -